



presents

a selection of

sport climbing

in

Red River Gorge

Left Flank

Military Wall

Torrent Wall

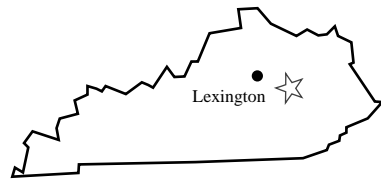
Roadside Crag

and

The Motherlode

Red River Gorge, Kentucky

Red River Gorge is definitely on the top 5 destinations of the East Coast. The majority of the climbs are steep and require a lot of endurance. The rock is a nice red sandstone offering pockets, crimps, slopers and jugs. Come to see for yourself. RRG is more known for its sport climbs, but there are many nice trad climbs and boulders too.



"Until now, the word marathon has always denoted running via the legs. Once climbers discover Red River Gorge, they will be running marathons with their forearms." From Tim Toula's Rock'n Road.

How to get there: All the climbing areas are East of Stanton, around the Mountain Parkway. It can be tricky in some places to get to the Mountain Parkway as it is not represented by number, so be alert. See general Kentucky map at the bottom of this page. As the areas are spread out, we have given specific directions for each crag. See page 9 for an overview of the climbing areas. Wherever you climb, DON'T LEAVE ANY VALUABLE IN YOUR CAR. Car breaking has been a big problem in the past. The situation seems to have improved but some incidents still occur.

When: Spring and fall are the prime seasons at the Red. Summer is warm and infested with insects. Winter is climbable on good days.

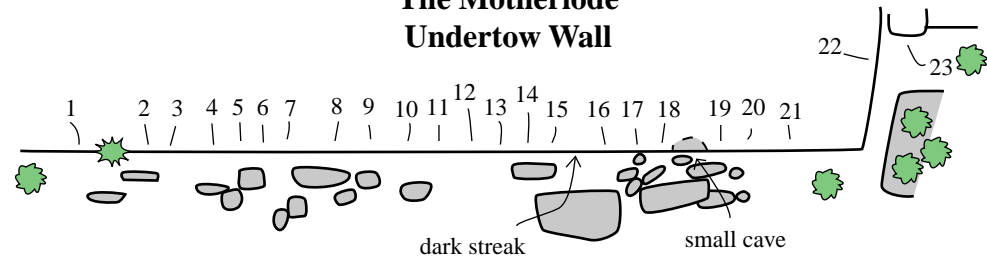
Sleep: Miguel's Pizza is the climber campground and is pretty cheap. For 2 bucks a night you'll have access to a slackline, a TV room and a good scene. Shower for \$1/5 minutes.

Eat: Good Pizza at Miguel's. Groceries at Stanton and Beattyville.

Guidebooks: There are two guides for the Red: *Selected climbs at Red River Gorge* by Porter Jarrard & Chris Snyder and *Red River Gorge Climbing* (second edition) by John H. Bronaugh.

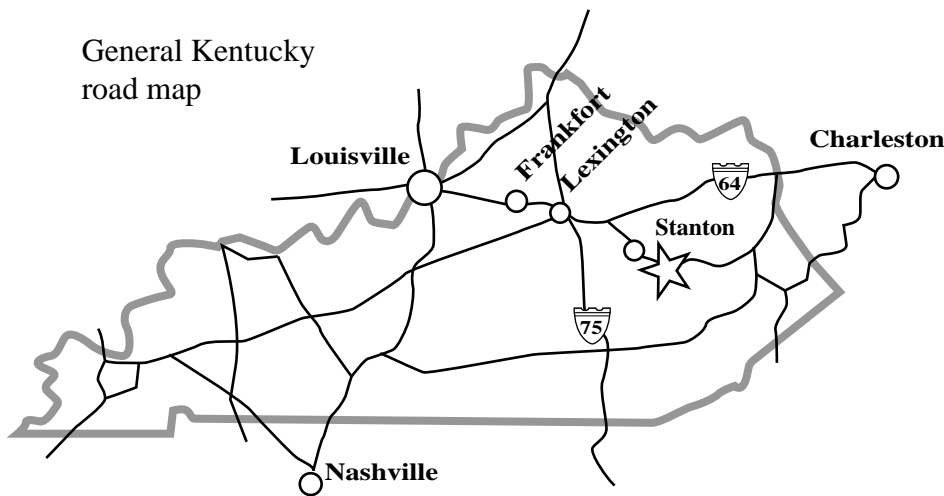
Closure: Please note that Pocket Wall is closed to climbing.

The Motherlode Undertow Wall

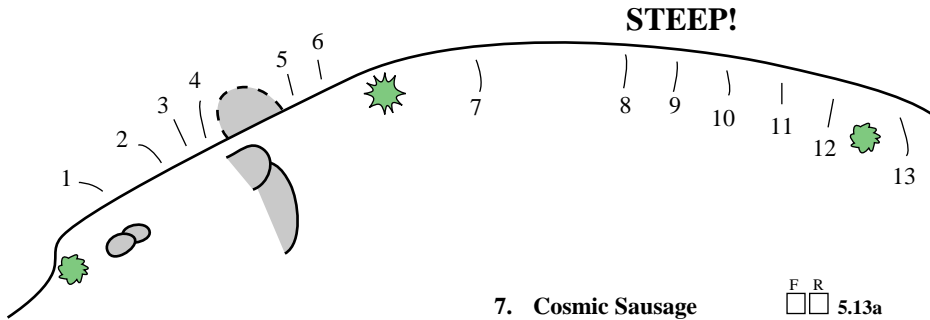


- | | |
|--|---|
| <p>1. Sauce F R
□□ 5.12b
Climb left of a bush on a small ledge.</p> <p>2. Leave It To Beavis F R
□□ 5.12d
Climb to a scooped ledge then just right of the bush.</p> <p>3. Tuna Town F R
□□ 5.12d
Climb right of the scooped ledge. Small left-facing corner right of the 3rd to 5th bolts.</p> <p>4. Flux Capacitor F R
□□ 5.13a
Start with diagonal left-facing ramp, trend right for 5 bolts then go straight up.</p> <p>5. Harvest F R
□□ 5.13a
Start left of a boulder and climb up to "colonnettes", climbing left of an orange spot.</p> <p>6. Hoofmaker F R
□□ 5.13a
Start with a boulder behind you, climb to a good shelf between the 1st and 2nd bolts then go slightly right.</p> <p>7. Team Wilson F R
□□ 5.12d
Climb 6 feet right of Hoofmaker.</p> <p>8. Resurrection F R
□□ 5.12c
Start with a wide boulder behind you and go straight up.</p> <p>9. The High Hard One F R
□□ 5.12d
Start with a short left-facing "flake" formed by the end of a ledge and go straight up.</p> <p>10. Crime Time F R
□□ 5.13a
Start between the low ledges. Red hangers.</p> <p>11. Skin Boat F R
□□ 5.13a
Climb on 2 ledges then clip the 1st bolt with a watermelon-shaped hueco then trend right on the face.</p> | <p>12. Convicted F R
□□ 5.13a
Start with a left-facing flake up to a good shelf then go straight up.</p> <p>13. Ale-8-One F R
□□ 5.12b
Start just left of the flat boulder with a short left-facing corner.</p> <p>14. Chainsaw Massacre F R
□□ 5.12a
Start on the flat boulder and climb 2 lines left of the wide streak.</p> <p>15. The Verdict F R
□□ 5.12b
Climb just left of the big, obvious dark streak.</p> <p>16. Unknown F R
□□ 5.12a
Start on a good left-facing flake and climb right of the dark streak.</p> <p>17. Kick Me In The Jimmie F R
□□ 5.12a
Start on a rock and trend left on the honeycomb face.</p> <p>18. Burlier's Bane F R
□□ 5.11c
Trend left on the face, climbing left of the big scoop.</p> <p>19. Rocket Dog F R
□□ 5.12b
Start with a short left-facing flake and climb right of the big scoop.</p> <p>20. The Low Easy One F R
□□ 5.12a
Start at the right end of the boulder pile and climb straight up.</p> <p>21. Stella F R
□□ 5.11d
Start on the ground and climb 15 feet left of the corner. Tiny right-facing corner just left of the 2nd bolt.</p> <p>22. Snapper F R
□□ 5.11a
Climb the less-than-vertical face 12 feet left of the corner.</p> <p>23. Stabbed In The Back F R
□□ 5.10a
Start in the corner then move right to the face.</p> |
|--|---|

General Kentucky road map



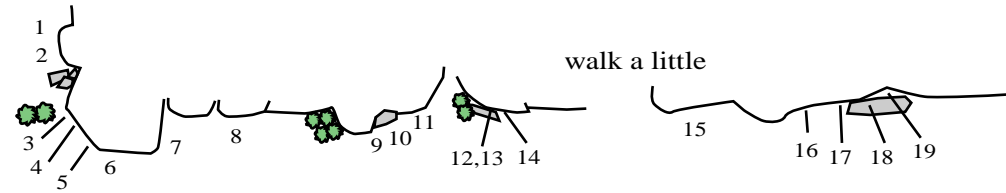
The Motherlode The Madness Cave



1. **Thanatopsis** 5.14a
Start on small rocks and climb the steep face. 2nd bolt left of a ramp.
2. **Cut Throat** 5.13b
Start on a rock to grab a shelf then pull onto a slopy ledge then climb straight up, 6 feet left of a small right-facing corner.
3. **8-Ball** 5.12d
Climb with slopers up to a small right-facing corner.
4. **Snooker** 5.12d
Climb straight up, left of a cave in the middle of the cliff.
5. **Hot For Teacher** 5.12c
Climb up, going slightly right to avoid the cave in the middle of the cliff.
6. **White Man's Overbite** 5.13c
Start on a stack of cheater stones then climb through a series of ledges then go straight up the main wall.

7. **Cosmic Sausage** 5.13a
Climb up and right through the bulge then up the main wall.
8. **Transworld Depravity** 5.14a
Yard up to the 2nd bolt and a big ledge and climb the leftmost route of the cave.
9. **Bohica** 5.13b
Start on a long boulder. Go left of the small bush on the ledge above the 1st bolt.
- 9b. **Last of the Bohicans** 5.13d
Extension of Bohica.
10. **Flour Power** 5.13b
Yard up to the 2nd bolt and climb right of the small bush on the ledge above the 1st bolt.
11. **Omaha Beach** 5.13d
Start on a small boulder and climb left of the middle of the cave.
12. **The Madness** 5.13c
Yard up to the first bolt left of a weird "alcove" formation then climb 4 bolts to a ledge and up the super steep part.
13. **40 Ozs Of Freedom** 5.13a
Yard up to the 1st bolt and climb the right part of the cave. Small right-facing corner left of the 2nd and 3rd bolts.

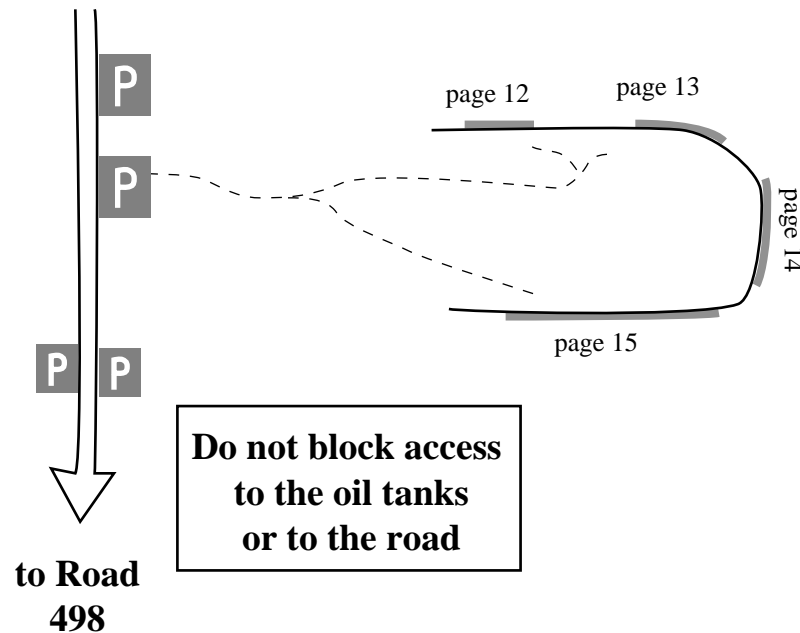
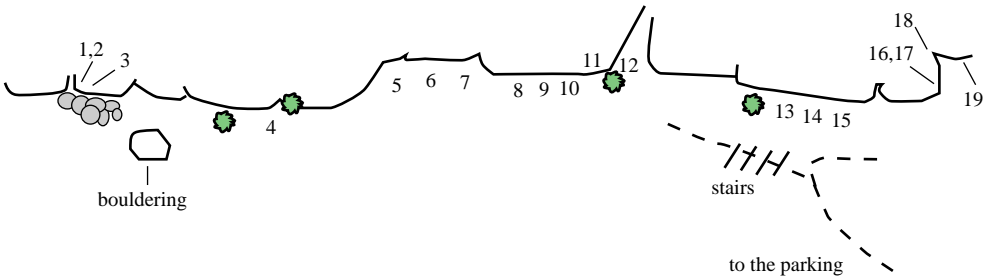
Left Flank



1. **To Defy The Laws Of...** 5.10a
Start between two trees, 10 feet right of a corner. Climb the pockets.
2. **Too Many Puppies** 5.12a
Climb the arete, left of a stack of rocks.
3. **Face Up To That Crack** 5.8
Start right of a bunch of small trees. Climb the thin crack and bring some nuts.
4. **Unnamed** 5.?
Start in the middle of the slab.
5. **Mr. Bungle** 5.7
Climb the left side of the arete.
6. **May Pop** 5.10d
Start on good pockets, 5 feet right of the arete.
7. **Brother Stair** 5.9
Start right of a low roof and climb the right side of the arete.
8. **Infectious** 5.12b
Start 12 feet left of a dihedral. Climb up edges to a series of holes.
9. **Unsportsman-like...** 5.11b
The overhanging crack.
10. **Stunning the Hog** 5.12d
Start on a ledge and climb the overhanging prow up and left.
11. **Sex Farm** 5.12b
Climb the right side of the prow.
12. **Aquaduck Pocket** 5.11b
Start on a slaby ledge and climb the left route.
13. **Relaxed Atmosphere** 5.11c
Start as Sex Farm, but climb up right, to the middle route.
14. **Third World Lover** 5.11b
Start at the bottom of the slaby ledge and traverse right to the first bolt and then climb straight up.
15. **Hen-ry** 5.11a
Climb the arete 30 feet left of the alcove.
16. **Table Of Color** 5.13b
Start 8 feet left of a small corner and climb up and right to the first bolt and then straight up.
17. **Mercy, The Huff** 5.12b
Start 2 feet right of the small corner on the top of a small corner.
18. **The Dinosaur** 5.12c
Start on a big rock, just left of a deep hole, climb the overhanging wall.
19. **Wild, Yet Tasty** 5.12a
Step to a ledge, climb the corner for 2 bolts, then up and left.



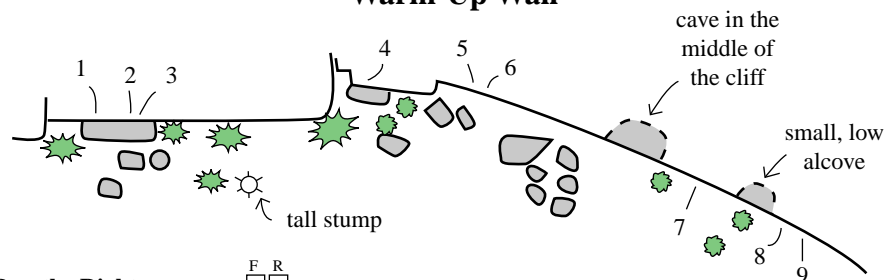
The Military Wall



- 1. **Jungle Beat** F R 5.9
Gear climb the chimney and the handcrack all the way up. 120 feet.
- 2. **Doug Reed Route** F R 5.11a
Start on top of the pile of rocks, climb the line right of the chimney.
- 3. **Forearm Follies** F R 5.12b
Start 6 feet left of the triple-tree. 11b up to the first anchor. **60 METER ROPE!**
- 4. **Henry Kissinger's Glasses** F R 5.10b
Climb the handcrack to the ledge and then up the face. (mixed)
- 5. **Nudge Papa** F R 5.13d
Really slopey start to 5 bolts and chain anchors.
- 6. **The Legend** F R 5.13b
12 feet left of the corner.
- 7. **The Mule** F R 5.12c
Start in the corner with the small chimney. **60 METER ROPE!**
- 8. **Reliquary** F R 5.12c
15 feet right of the corner.
- 9. **Gung-Ho** F R 5.12a
Start behind a small rock.
- 10. **Tissue Tigers** F R 5.12b
Start on the stump and climb straight up.

- 11. **Fuzzy Undercling** F R 5.11a
8 feet left of the tree at the corner.
- 12. **Possum Lips** F R 5.10d
5 feet right of the tree at the corner.
- 13. **Moonbeam** F R 5.9
Start with good hand holds, but bad foot holds and climb up to easier climbing.
- 14. **Sunshine** F R 5.9
Start 6 feet right of Moonbeam and climb 5 feet left of a crack. **THAT IS WHERE THE TRAIL LEADS.**
- 15. **???** F R 5.10+?
Start 12 feet right of a crack. Bouldery finish.
- 16. **Nicorette** F R 5.12a
Right of the arete. Climb the left line with pockets. Harder for short people.
- 17. **Nicoderm** F R 5.12b
Start on Nicorette but move right to monos and finish on Minimum Creep.
- 18. **Minimum Creep** F R 5.11c
Layback in the dihedral and up left with big holes.
- 19. **Danita Delores** F R 5.10b
Climb the small face, just left of the corner.

The Motherlode Warm-Up Wall



- 1. **Breathe Right** F R 5.11c
Start on the small ledge, 20 feet right of the crack.
- 2. **Injured Reserve** F R 5.11a
Climb on the ledge then climb the face, left of brown streaks.
- 3. **Trust in Jesus** F R 5.11b
Start just beside Injured Reserve then trend right for 2 bolts then go straight up the face.
- 4. **Purdy Mouth** F R 5.12a
Climb 6 feet right of the chimney/arete. Seldom climbed.
- 5. **Unknown** F R 5.?
First bolt above a small slopey "ledge" then trend left to reach a crack then up through the left of a small roof.
- 6. **Take That, Katie Brown!** F R 5.13b
Climb up to the left side of a low ledge then up the face 15 feet left of a cave in the middle of the cliff.
- 7. **Swahili Slang** F R 5.12c
Start beside a tree and climb up to a smooth left-facing corner.
- 8. **So Low** F R 5.12a
Start in a small alcove and climb just right of a tree.
- 9. **Techno Destructo** F R 5.12b
Start 8 feet right of So Low. Right-facing flake left of the 2nd bolt and ledge right of 3rd bolt.

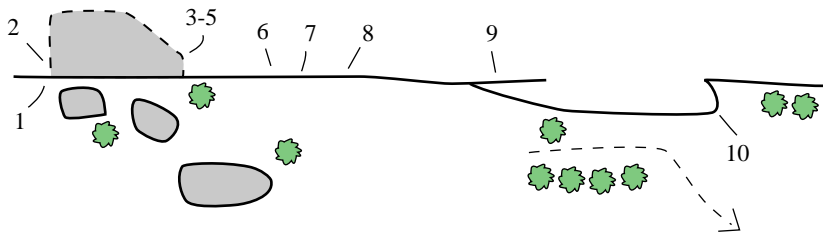
The Motherlode

From Miguel's, drive south for 12.4 miles then turn left on the road 498. After 1.2 miles on the road 498, in a left curve, make a sharp turn right on a small road indicated by the sign "Hopewell Church of God". Always go straight on this road. You can park after 0.6 mile or, if you have a powerful car with a high clearance, you can drive down the hill and park at the bottom. The trail starts from the first parking at the bottom of the hill.

(See next page for an overview of The Motherlode.)

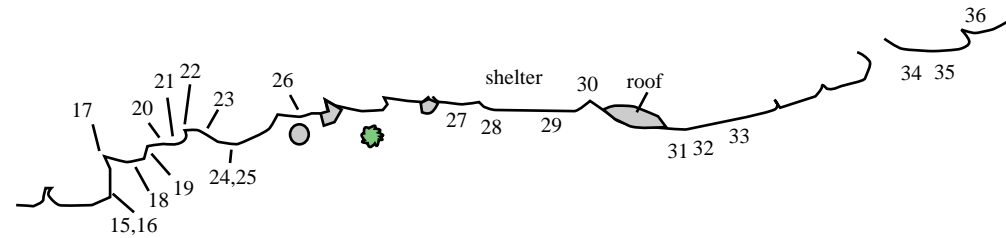
The Motherlode is owned by an oil company. It is really important that you do not block the access to the oil equipments or to the road. Trucks drive daily on that road.

The Motherlode Buckeye Buttress



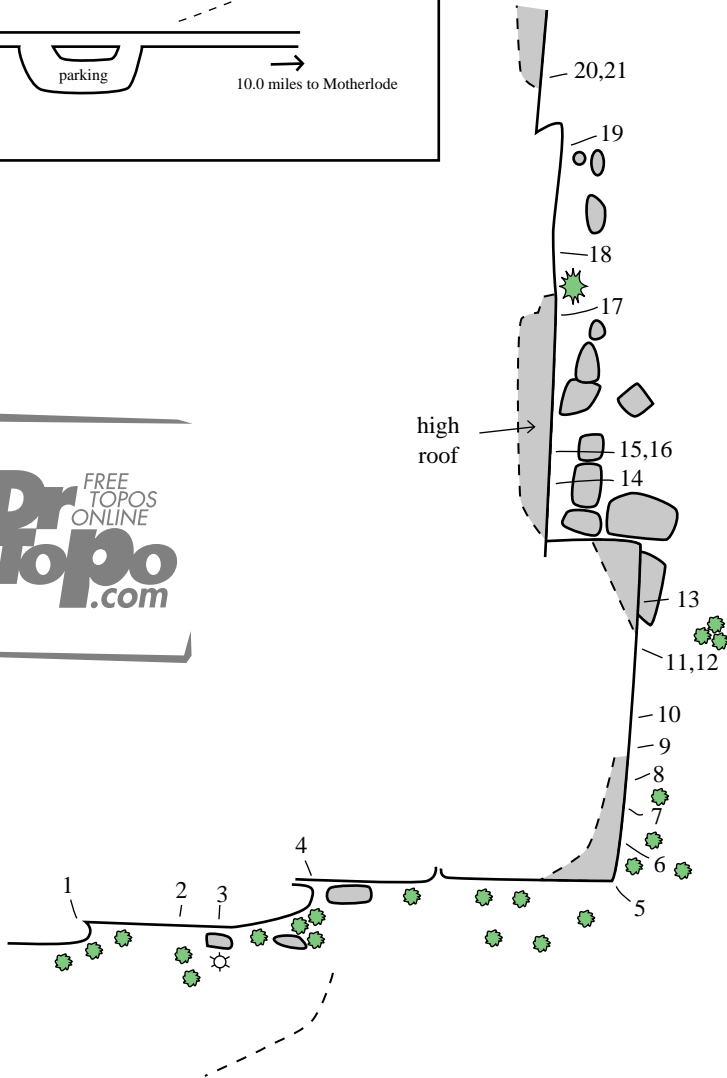
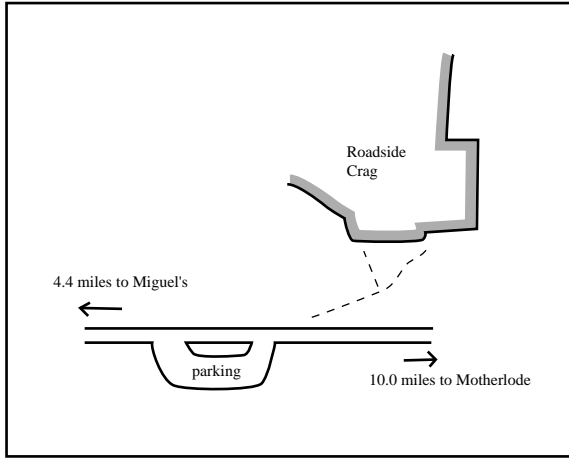
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|--|---|
| <p>1. One Eyed Willy... <input type="checkbox"/> <input type="checkbox"/> 5.11d
Climb the left side of the arete.</p> <p>2. Trad Sucker <input type="checkbox"/> <input type="checkbox"/> 5.11b
Start on rocks and climb up and left to anchors underneath the big roof.</p> <p>3. The Chronic <input type="checkbox"/> <input type="checkbox"/> 5.12b
Start on Twisted but after the 2nd bolt cut left to climb the steep face.</p> <p>4. Twisted <input type="checkbox"/> <input type="checkbox"/> 5.11b
Start on the face left of the arete, climb up to finish just left of the crack.</p> <p>5. The Reacharound <input type="checkbox"/> <input type="checkbox"/> 5.12c
Start on Twisted but after the 2nd bolt go right around the corner to finish with the rightmost crack.</p> | <p>6. Stain <input type="checkbox"/> <input type="checkbox"/> 5.12b
Start 6 feet right of a small tree, climb up to the left part of a black stain then straight up the face.</p> <p>7. Buff The Wood <input type="checkbox"/> <input type="checkbox"/> 5.12b
Climb to the right part of a black stain then up to the chains.</p> <p>8. Golden Touch <input type="checkbox"/> <input type="checkbox"/> 5.13b
Start beside a weird knob then climb straight up the cool golden streak.</p> <p>9. Heart-Shaped Box <input type="checkbox"/> <input type="checkbox"/> 5.12c
Start on chossy ledges then up on better rock.</p> <p>10. Ball Scratcher <input type="checkbox"/> <input type="checkbox"/> 5.12b
Climb the less-than-vertical rounded arete of a right-facing corner.</p> |
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The Military Wall



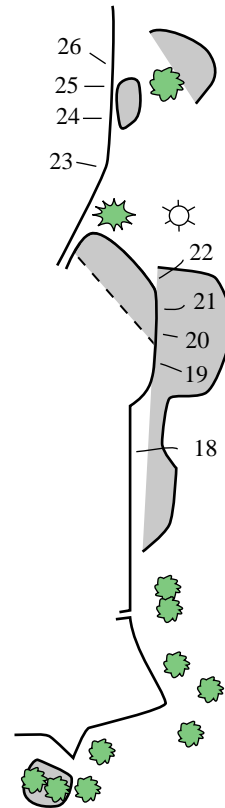
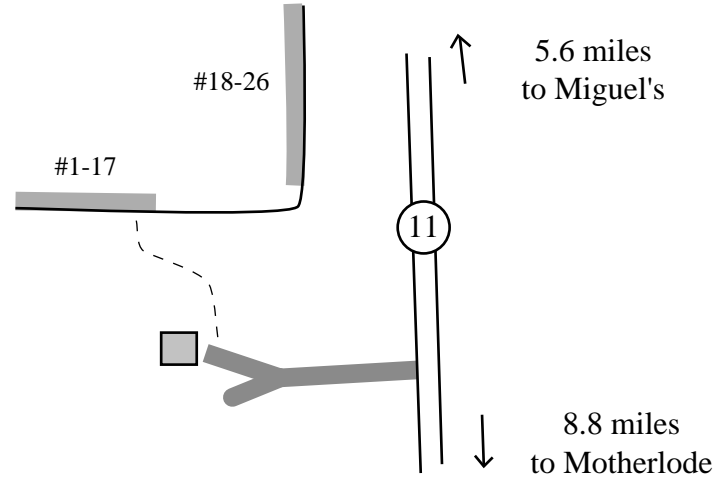
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| <p>19. Bladerunner <input type="checkbox"/> <input type="checkbox"/> 5.7
The crack in the small dihedral. Gear climb.</p> <p>20. Hurricane Amy <input type="checkbox"/> <input type="checkbox"/> 5.11c
Start on Bladerunner but follow the huecos and pocket up and right.</p> <p>21. Revival <input type="checkbox"/> <input type="checkbox"/> 5.13a
Stand on the rock and grab holds at the lip of the roof, pull over it and climb up and right.</p> <p>22. Beenestalker <input type="checkbox"/> <input type="checkbox"/> 5.10d
Start on the ledge and climb the obvious right leaning crack. Gear climb.</p> <p>23. Thirsting Skull <input type="checkbox"/> <input type="checkbox"/> 5.12c
Pull through a small roof and up the overhanging wall.</p> <p>24. Jac Mac <input type="checkbox"/> <input type="checkbox"/> 5.11d
Climb up to a ledge, through a roof and up and left.</p> <p>25. Rad Boy Go <input type="checkbox"/> <input type="checkbox"/> 5.12a
Start as Jac Mac, but move right after the 2nd bolt.</p> <p>26. Government Cheese <input type="checkbox"/> <input type="checkbox"/> 5.11d
Start on the top of a rock with a bad slopy ledge, 12 feet right of a corner.</p> <p>27. Left Turret <input type="checkbox"/> <input type="checkbox"/> 5.11a
Start 8 feet right of a corner, climb through a low roof then up a face and a bulge.</p> | <p>28. Right Turret <input type="checkbox"/> <input type="checkbox"/> 5.12a
Start just left of a shelter and climb up and left to finish next to Left Turret.</p> <p>29. Sub-Atomic Finger Lock <input type="checkbox"/> <input type="checkbox"/> 5.10a
The crack right of the shelter. Really short.</p> <p>30. Beene Material <input type="checkbox"/> <input type="checkbox"/> 5.10d
Climb the corner left of the big roof.</p> <p>31. Nothing For Now <input type="checkbox"/> <input type="checkbox"/> 5.12a
Scramble to the first bolt, at the lip of a small roof, and climb the face.</p> <p>32. BBBB <input type="checkbox"/> <input type="checkbox"/> 5.11c
Start on a ledge and climb the thin crack in the small corner.</p> <p>33. Special Impetus <input type="checkbox"/> <input type="checkbox"/> 5.12b
15 feet left of the small cave. Climb up to a low ledge, then up the bulge and the face. (2.5 friend)</p> <p>34. Pink Feat <input type="checkbox"/> <input type="checkbox"/> 5.12a
Start under an angled shelf and climb up and right. (mixed)</p> <p>35. Super Slab <input type="checkbox"/> <input type="checkbox"/> 5.12c
Climb the tiny corner 6 feet left of the arete.</p> <p>36. G.I. <input type="checkbox"/> <input type="checkbox"/> 5.7
Climb the long flake. (gear)</p> |
|--|--|

Roadside Crag



6

Torrent Falls



11

- 18. Del Boy** F R **5.11b**
Start left of a small left-facing corner, climb 3 bolts on the face, then go left to avoid the big scoop.
- 19. Pocket Pussy** F R **5.10c**
Start at the beginning of the big ledge and trend left on the face.
- 20. Sex Show** F R **5.11c**
Climb the arete by its left side and finish on the face.
- 21. Seek the Truth** F R **5.11c**
Climb the arete by its right side then through the big bulge.
- 22. Sport For Brains** F R **5.11d**
Start in the middle of the face and climb through the bulge.
- 23. Ode To Poopie Head** F R **5.11b**
Start right of a bush and climb the face to anchors on the "arete".
- 24. Poopie Head** F R **5.10a**
Start at the left end of a flat rock and trend left on the steep face.
- 25. Stool Sample** F R **5.10a**
Start on the middle of a flat rock and climb straight up.
- 26. Rectal Exorcism** F R **5.11a**
Start at the right end of a flat rock and climb straight up through a small roof.

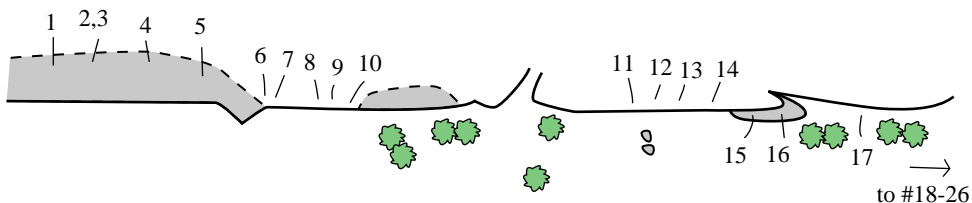
Torrent Falls

Torrent Falls has some really high quality 5.11s and 5.12s and the approach takes about 2 minutes. It is on a private property and **you have to pay \$2 to climb there**. If you don't want to pay, then go climb somewhere else. Climbing there is a privilege.

The owner is really nice to climbers and has built stairs and other facilities to accommodate use. Be nice with him, he could close the crag whenever he wants.

From Miguel's, drive 5.6 miles south on the road 11 then make a right at Torrent Falls Bed & Breakfast. Park on the left and walk up the hill. Just before you get to the building, take the stairs to your right. You will get straight to the cliff.

See map on next page.



1. **Paranoia** F R
□□ 5.13b
Start left of the fire pit. Tall and steep.
2. **Hydro Shock** F R
□□ 5.?
Start as #3 but go left after the 4th bolt. Still unfinished.
3. **Unknown** F R
□□ 5.
Start right of the fire pit and climb all the way to the top. Right-facing flake/corner in the middle). Many bolts have chain-draws.
4. **Unknown** F R
□□ 5.
Gear climb the left-facing corner with chains under the ledge.
5. **Torrential** F R
□□ 5.12b
There is a small identification plate at the start. Go up and left to climb in the right side of the massive cave.
6. **Burcham's Folly** F R
□□ 5.8
Gear climb the leaning, right-facing dihedral.
7. **Big Money Grip** F R
□□ 5.12b
Start at the base of the right-facing dihedral but go straight up the face.
8. **Bare Metal Teen** F R
□□ 5.12a
Start left of a small alcove and finish in the orange streak.

9. **Steelworker** F R
□□ 5.12c
Start right of a small alcove and finish in the left orange streak.
10. **Racer X** F R
□□ 5.12d
Start left of a cave and left of a thin crack. There is a way to avoid the thin crux, making the climb easier but you won't get the full value.
11. **Recoil** F R
□□ 5.11d
Start 20 feet right of the start of this wall, climb right of a ledge and up the face.
12. **Receiver** F R
□□ 5.11b
Start 8 feet right of Recoil and go straight up.
13. **Centerfire** F R
□□ 5.11b
Start with your hands on the point of a ledge and go straight up.
14. **Bandoleer** F R
□□ 5.11a
Start just left of a big flat rock and go straight up to finish with a right-facing flake.
15. **Wadcutter** F R
□□ 5.9
Start on the flat rock and climb the short face.
16. **Unknown** F R
□□ 5.8
Climb just left of the small right-facing corner.
17. **Unknown** F R
□□ 5.6
Climb the slab between the trees.

Roadside Crag

Another of the many world class areas of the Red, Roadside Crag deserves a visit.

It has a 5 minute approach. From Miguel's, Go south on road 11 for 4.4 miles then park on your right at a big, obvious parking (for Green Thumb Park).

Walk across the road and go right to take the trail.

1. **Five Finger Discount** F R
□□ 5.8
Gear climb the crack in the small right-facing corner then transfer left to a nice right-facing flake.
2. **Motha** F R
□□ 5.6
Top rope or gear climb the short pocketed face with anchors on top.
3. **Jump For Joy** F R
□□ 5.8
Start on a boulder, reach or jump for holds left of the first bolt then climb straight up.
4. **Roadside Attraction** F R
□□ 5.7
Gear climb the nice crack in the rounded, right-facing corner with a few trees. Can be done in one or two pitches.
5. **Milkin' The Chicken** F R
□□ 5.11c
Start at the point of the low roof and climb straight up.
6. **AWOL** F R
□□ 5.10c
Start with good pockets at the lip of the roof and climb straight up.
7. **Dragonslayer** F R
□□ 5.10d R
Start with juggy pockets, left of the cutted tree and go slightly right on the face.
8. **Crazy fingers** F R
□□ 5.10b
Start right of the cutted tree and go straight up.
9. **Pulling Pockets** F R
□□ 5.10c
Start 6 feet left of the obvious crack and go straight up.
10. **Synchronicity** F R
□□ 5.11a
Gear climb the obvious right-leaning finger crack.
11. **Jersey Connection** F R
□□ 5.12b
Start with big huecos, 12' right of the obvious crack, trend right to the 1st bolt then go back left to the 2nd bolt then finish up the face.
12. **Stay The Hand** F R
□□ 5.12a
Start as Jersey Connection but keep going up and right for 3 bolts to finish in Pimp For A Day.
13. **Pimp For A Day** F R
□□ 5.12c
Start on the flat boulder and make a direct start for Stay The Hand.
14. **Scissors** F R
□□ 5.12c
Start on small rocks and a boulder behind you and climb the leftmost line of this wall.
15. **Ro Champo** F R
□□ 5.11d
Start with good knobs then trend left to a short and small right-facing "corner" then horizontal ledges to anchors under the small roof.
16. **Tic Tac Toe** F R
□□ 5.12a
Start as Ro Champo but go up and right after the first bolt then go straight up to anchors left of a bush.
17. **E & B's Excellent...** F R
□□ 5.12a
Start in the 2nd left-facing corner and climb slightly right on the unappealing wall. 60 METER ROPE!
18. **Strevels Gets in Shape** F R
□□ 5.12b
Start with pockets beside a small right-facing arching corner then up the short face. 60 METER ROPE!
19. **Wild Gift** F R
□□ 5.12c
Big slopy pockets left of a right-facing corner.
20. **Up Yonder** F R
□□ 5.11d
8 feet right of the right-facing corner and just left of the low cave. Climb straight up the short face to a 1st set of anchors then keep going the steep wall. 60 METER ROPE if you go to the top anchors.
21. **Sand** F R
□□ 5.11d
Start as Up Yonder but fork right at the 2nd bolt.

Red River Gorge Overview map

